# Shotaro Ikeda

Studious, Ambitious, and Innovative Artificial Intelligence Researcher.

## Education

2014-Now BS. Computer Science, University of Illinois at Urbana-Champaign, Urbana, IL.

GPA 3.72/4.0

Graduation May 2018

# Work experience

2017-Now Undergraduate Research Assistant, University of Illinois at Urbana-Champaign, Urbana, IL.

- Research to give agents spatial awareness.
- Speed up extra supervision networks for Reinforcement Learning.

# Summer 2017 **Technical Development Program Intern**, Capital One, Richmond, VA.

- Fast, repeatable, and robust solution for comparing data quality of multiple competing services.
- Database comparisons using Python, Numpy, Pandas, and Matplotlib.
- Engaged proof of concept for logo recognition using Deep Learning with Keras.
- Provided mentor-ship to increase validation accuracy from 85% to 96%.

# 2015–2017 Course Assistant, CS 196, Champaign, IL.

- o Involved in making course materials, quality assurance, and acted as one of the instructors of the class.
- Gave lectures in Theory, Algorithms, Recursion, AI, and Machine Learning.

## Winter 2016 Intern, Double Sharp Plus Co. Ltd, Hachiouji, Japan.

- Object Character Recognition on number plates, mined my own dataset
- Histogram approach had 60% accuracy on test set I provided
- o Support Vector Machine Classifier using Local Binary Pattern algorithm, with 50% accuracy
- Implemented Deep Convolutional Neural Network in Tensorflow based off of CAPTCHA, with 80% accuracy

# Projects

## 2017-Now DFP-PyTorch, Undergrad Research Assistant, Uni. of Illinois at Urbana-Champaign, Urbana, IL.

- State of the art agent that won ViZDoom AI Competition 2016 (Deathmatch).
- Implemented Learning to Act by Predicting the Future (Dosovitskiy, et. al) in PyTorch.
- Implemented general experimentation architecture for future research.
- o Implemented a generalization for multiple sparse input streams.

## Summer 2017 FCRN-PyTorch, Undergrad Research Assistant, Uni. of Illinois at Urbana-Champaign, Urbana, IL.

- State of the art Depth Prediction Network.
- o Implemented Deeper Depth Prediction with Fully Convolutional Residual Networks (Laina, et. al) in PyTorch.
- Provided additional base layers (ResNet-18, ResNet-34) for further experimentation.

### Spring 2017 CartPole-DQN, Personal.

- Implemented a Deep Q-Network in PyTorch.
- Experimented with Reward Shaping to provide additional supervision and help convergence.

### Spring 2017 Wide Residual Network, Personal.

- A variation of the cutting-edge ResNet architecture.
- o Implemented Wide Residual Networks (Zagoruyko, et. al) in Tensorflow.
- Obtained 93.9% accuracy training on CIFAR-10.

#### Spring 2017 **Autoencoders**, *Personal*.

- Implemented a Variational Autoencoder (VAE) and Stacked Denoising Autoencoder in Tensorflow.
- $\,{\rm \circ}\,$  Experimented with different activation functions and latent variable sizes.